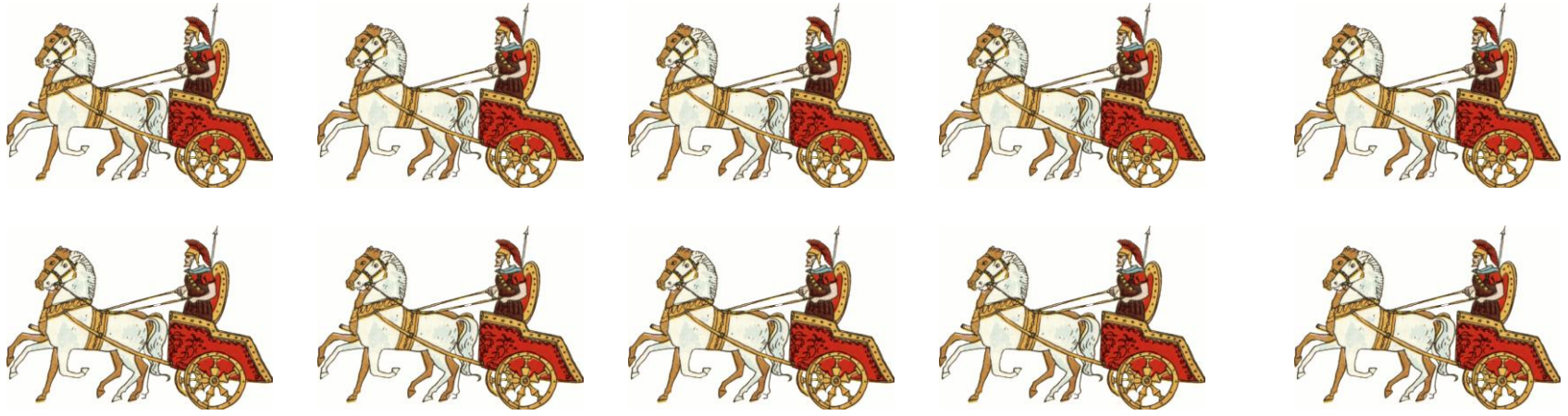


NAME _____

Hour _____

Greek/Trojan Name _____

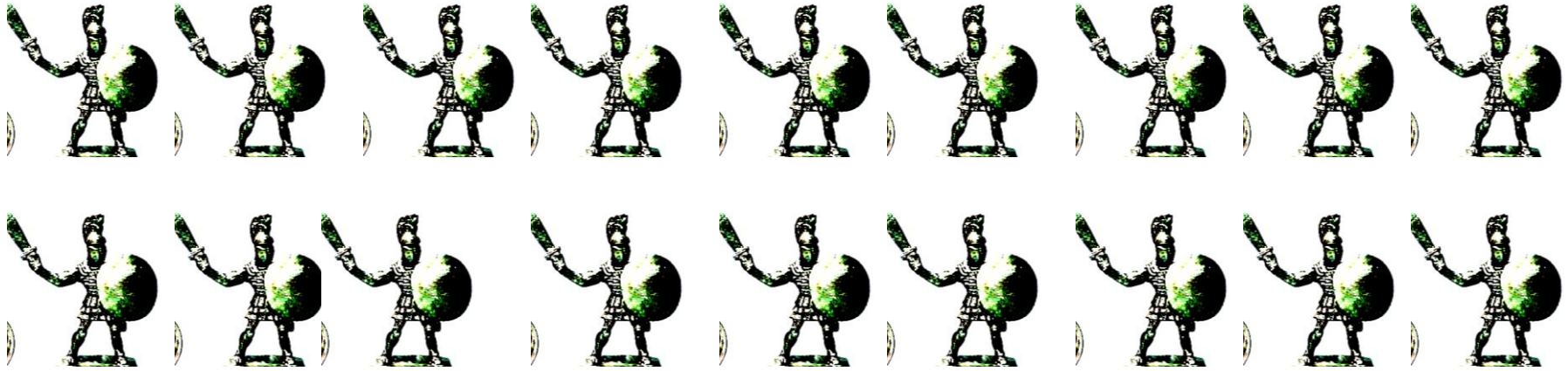
3



2



1



the TROJAN WAR

Rules of the Game: Each player is allotted 15 units. You can buy as many as troops as possible using these units. The prices are as follows:



Chariots = 3 Units
Spear-Throwers= 2 Units
Hand-to-Hand= 1 Unit

Here are the advantages to each:

Chariot= 4 or higher must be rolled to destroy
Spear-Throwers= 3 or higher must be rolled to destroy
Hand-to-Hand= 2 of higher must be rolled to destroy

The team that wins, Greeks or Trojans, will receive bonus points on the Trojan War Test.

Each player must select a patron god or goddess. The corresponding number will not be able to harm them.

TROJANS:

Apollo	6
Artemis	5
Ares	4
Aphrodite	3

GREEKS:

Athena	6
Poseidon	5
Hera	4
Thetis	3